This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims

1.-26. (Cancelled)

27. (Currently Amended) A method for providing game downloading in a gaming system, the method comprising,

providing a first gaming machine comprising i) a first housing; ii) a first master gaming controller coupled to the housing designed or configured to control a first game selected from a list of games displayed on the first gaming machine; iii) one or more displays coupled to the first housing for displaying the first game controlled by the first master gaming controller or the list of games; iv) one or more first input devices coupled to the housing for accepting cash or indicia of credit wherein the cash or the indicia of credit are for making wagers on the first game played on the first gaming machine; v) a first communication interface connected to a network for communication with at least a second gaming machine, and vi) a first memory for storing executable coding instructions downloaded from the second gaming machine; and vii) a first output device coupled to the first housing for outputting the cash or the indicia of credit;

providing a the second gaming machine comprising i) a second housing; ii) a second master gaming controller coupled to the housing designed or configured to control a second game played on the second gaming machine; iii) a second display coupled to the housing for displaying the second game controlled by the second master gaming controller; iv) one or more second input devices coupled to the second housing for accepting the cash or the indicia of credit wherein the cash or the indicia of credit are for making wagers on an outcome to the second game played on the second gaming machine; v) a second communication interface connected to the network for communicating with at least the first gaming machine, and vi) a second memory storing executable coding instructions for the first game; and vii) a second output device coupled to the second housing for outputting the cash or the indicia of credit wherein the second gaming machine is operable to output an award associated with the outcome as the cash or the indicia of credit;

displaying the list of games on the first gaming machine wherein a play of at least the first game in the list of games is only enabled after a download of the executable coding instructions for the first game from the second gaming machine and wherein the executable coding instructions allow the first master gaming controller to determine a ~~game~~ first outcome for the first game in response to inputs made at the first gaming machine by a player including a wager on the ~~game~~ first outcome;

receiving a game selection signal for the first game in the list of games displayed on the first gaming machine;

in response to receiving the game selection signal for the first game, transmitting information requesting the download of the executable coding instructions for the first game to the second gaming machine;

receiving the executable coding instructions for the first game from the second gaming machine via the network;

storing the executable coding instructions for the first game to the first memory;

receiving a wager on ~~an~~ the first outcome of the first game on the first gaming machine;

loading the executable coding instructions for the first game received from the second gaming machine for execution on the first gaming machine;

executing the executable coding instructions for the first game on the first gaming machine to generate the first outcome for the first game; ~~and~~

displaying the ~~game~~ first outcome for the first game on the one or more displays; outputting via

the first output device an award associated with the first outcome as the cash or the indicia of credit.

28.   (Previously Presented)The gaming machine of claim 27, wherein the first game is selected from the group consisting of card games, slot games, keno games, video pachinko games or lottery games.

29.-37. (Cancelled)

38. (Previously Presented) The method of claim 27, wherein the network comprises one or more wired or wireless connections.

Application No. 09/595,798   3

39. (Currently Amended) The method of claim 38 39, wherein one of the wired connections is a fiber optic connection.

40. (Previously Presented) The method of claim 27, wherein the second game played on the second gaming machine is selected from the group consisting card games, slot games, keno games, video pachinko games or lottery games.

41. (Previously Presented) The method of claim 27, wherein the first game played on the first gaming machine or the second game played on the second gaming machine comprises a bonus game or a progressive game.

42. (Currently Amended) The method of claim 27, further comprising, receiving, at the first gaming machine from the second gaming machine, game software settings for the first game software the executable coding instructions and executing the first game software the executable coding instructions using the game software settings.

43. (Previously Presented) The method of claim 27, wherein the game software settings include settings for a game jurisdiction where the first gaming machine is located.

44. (Previously Presented) The method of claim 27, further comprising, receiving, at the first gaming machine from the second gaming machine, hardware settings for one or more gaming devices on the first gaming machine and reconfiguring the one or more gaming devices on the first gaming machine using the hardware settings.

45. (Previously Presented) The method of claim 27, wherein the network is part of a progressive game network, a casino area network or a bonus game network.

46. (Currently amended) A gaming system comprising:
    a first gaming machine, said first gaming machine comprising:
        a first housing;
        a first master gaming controller coupled to the first housing
designed or configured a) to control a first game played on the first gaming
machine wherein the first game is selected from a list of games displayed on the
first gaming machine and wherein a play of at least a first game in the list games

Application No. 09/595,798   4

is only enabled after a download of executable coding instructions for the first game from a second gaming machine wherein the executable coding instructions allow the first master gaming controller to determine a ~~first~~ game outcome for the first game in response to inputs made at the first gaming machine by a player including a wager on the ~~first~~ game outcome, b) to receive a first wager on the first game, c) to generate ~~a~~ the first outcome for the first game, ~~and~~ d) to display a first presentation of the first outcome ~~for the first game~~; e) to display the list of games available for play on the first gaming machine; f) to receive an input signal for selecting the first game from the displayed list of games; g) in response to receiving the input signal for selecting the first game ~~a selection of the first game~~, to initiate communications that allow the first gaming machine ~~to establish communications with the second gaming machine and request the download of the executable coding instructions for the first game; h)~~ to receive from the second gaming machine the executable coding instructions for generating the first game; i) to load and execute the executable coding instructions received from the second gaming machine to generate ~~a~~ the first presentation of the first ~~game~~ outcome on the first gaming machine;

one or more displays coupled to the first housing for displaying the list of games and the first presentation of the first outcome ~~game~~;

one or more input devices for accepting cash or indicia of credit for the first wager;

a first output device coupled to the first housing for outputting the cash or the indicia of credit wherein the first gaming machine is operable to output a first award associated with the first outcome as the cash or the indicia of credit;

a first communication interface for communicating with the second gaming machine via a network;

a first memory storing the executable coding instructions received from the second gaming machine;

the second gaming machine, said second gaming machine comprising:

a second housing;

a second master gaming controller coupled to the second housing designed or configured a) to control a game played on the second gaming machine; b) to receive a second wager on the game, c) to generate an

Application No. 09/595,798   5

outcome for the game, d) to display a presentation of the outcome; e) to establish communications with the first gaming machine, f) to send the executable coding instructions for the first game to the first gaming machine;

a second display coupled to the second housing for displaying the presentation of the outcome;

a second input device coupled to the second housing for accepting the cash or the indicia of credit for the second wager;

a second output device coupled to the second housing for outputting the cash or the indicia of credit wherein the second gaming machine is operable to output an award associated with the outcome as the cash or the indicia of credit;

a second communication interface for communicating with the first gaming machine via the network;

a second memory for storing the executable coding instructions for at least the first game; and

the network for allowing the first and the second gaming machine to communicate and to transmit the executable coding instructions game software.

47. (Previously Presented) The gaming system of claim 46, wherein the first game is selected from the group consisting of card games, slot games, keno games, video pachinko games or lottery games.

48. (Previously Presented) The gaming system of claim 46, wherein the game is selected from the group consisting of card games, slot games, keno games, video pachinko games or lottery games.

49. (Currently Amended) The gaming system of claim 46, wherein the executable coding instructions for generating the game and the first game are identical is the same executable game software.

50. (Previously Presented) The gaming system of claim 46, wherein the network comprises one or more wired or wireless connections.

51. (Previously Presented) The gaming system of claim 50, wherein one of the wired connections is a fiber optic connection.

52. (Currently Amended) The gaming system of claim 46, wherein the first game played on the first gaming machine or the game played on the second gaming machine comprises comprise a bonus game or a progressive game.

53. (Previously Presented) The gaming system of claim 46, further comprising, receiving, at the first gaming machine from the second gaming machine, game software settings for the executable coding instructions and executing the executable coding instructions using the game software settings.

54. (Previously Presented) The gaming system of claim 53, wherein the game software settings include settings for a game jurisdiction where the first gaming machine is located.

55. (Previously Presented) The gaming system of claim 46, further comprising, receiving, at the first gaming machine from the second gaming machine, hardware settings for one or more gaming devices on the first gaming machine and reconfiguring the one or more gaming devices on the first gaming machine using the hardware settings.

56. (Previously Presented) The gaming system of claim 46, wherein the network is part of a progressive game network, a casino area network or a bonus game network.

Application No. 09/595,798   7